

TransFormArchitecture addresses the economically important life-time of autonomous building or architectural products: general purpose units which can transform itself and be im/mobile, people should be able to live, stay or work inside, zero waste design for production, logistics, manipulation and transformation; single unit as well as of a transformation cluster of combined modules. Project Process:

Sheet A 1 Design for Motion and Space during Off-Site Production (Time), Product Structure and Production Hierarchy, Design for factory production including parts list, Conceptual schemes, pictograms, (exploded assembly) drawings

Sheet A 1 Design for Motion and Space during Logistics + Site (Time), Design for Logistics, Transport and On-Site Assembly, (exploded assembly) drawings , motion schematics

Sheet A 1 Design for Motion and Space during specific use cases of life cycle (Time),Use Cases and Transformation during life cycle, Design for demographic, social and eco-logical-nomical change and challenges,Schemes, drawings, renderings

“ Animated Transformation Model ” Short scene or sequence showing the process of Motion in Time and Space (Transformation)